


Mass effect 3 galactic readiness cheat

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The mass Effect saga has been a long journey, so naturally there are many different ways to end the game in Mass Effect 3 for PC, PS3 and Xbox 360. SPOILER ALERT The decision to save or destroy the collection base at the end of Mass Effect 2 is the main thing that changes the end of Mass Effect 3. You'll find that some of the results are similar, but some are completely different. Note that if you haven't imported Mass Effect 2 saved game, it will default to have the collector's base destroyed, so the only way to see other options is to save the game with this option selected in Mass Effect 2. The next thing you need to focus on is your military might. Your military power rises in several different ways. In one player, he raised primarily by obtaining military assets. There is a limited number of them in the game, however there should be enough to get good endings without playing multiplayer. Another way to raise your military power is by playing a galaxy-war multiplayer game. Playing these games increases your galactic readiness rating, which in turn increases your military power. This will allow you to get the best endings without having to collect as many military assets in one player. There are also some iPhone and iPad apps that will help boost your galactic readiness rating. One is called Data Pad and the other is called Infiltrator. Obviously, you need to sync your EA account to apply your ratings. Important note: Without playing multiplayer at all, your galactic readiness rating remains at 50%. This means that your effective military power will be cut in half. For example, even if your military power is 6,000, your effective military power is only 3,000 if your galactic readiness is still at 50%. Another important note: The only difference between the last two endings on each list is if you decide to save Anderson from the illusory man at the moment of Paragon at the end. If you have maxed out by Paragon/Renegade to save it, then you only need 4,000 effective military force to see Shepard's cut scene breathtaking at the end. If you can't or can't save it, you'll need 5,000 to see this scene. Below is the effective military power you need in order to see all the different endings. Saved Collector's Base in Mass Effect 2 Effective Military Force Under 1750 - Earth Collapses Regardless of Solutions, which you made an effective military power 1750 to 2049 - Save the Reapers and Earth will be saved Effective military power 2050 to 2349 - Become a Reaper and Earth will be preserved Effective military force 2350 to 2649 - Destroy the Reapers and Earth will be somewhat destroyed Effective military power from 2650 to 2799 - Destroy the Reaper and Reaper will be destroyed Effective military power 2800 to 3999 - Galaxy and Earth will be saved as soon as you can create synergy Effective military power 4000 to 4999 - Reapers and save Anderson from the illusory man to see that Shepard lives (requires Max Paragon / Renegade to save Anderson) Effective military force 5000 and above - destroy the Reapers, but unable to save Anderson from the illusory man, You'll see a clip where Shepard alive destroyed the collection base in Mass Effect 2 Effective Military Force under 1750 - The Earth is destroyed regardless of the decisions you made effective military power 1750 to 1899 - Become a Reaper and Earth will be destroyed by Effective Military Power 1900 to 2349 - Destroy the Reapers and Earth will be somewhat destroyed Effective military power from 2350 to 2649 - Become a Reaper and Earth will be preserved Effective military power from 2650 to 2799 - Destroy the Reapers and Earth will be saved Effective military power 2800 to 3999 - The Galaxy and Earth will be saved as soon as you can create the Synergy Effective Military Power 4000 4999 - Destroy the Reapers and Save Anderson from the illusory man, To see that Shepard lives (requires Max Paragon / Renegade to save Anderson) Effective military force 5000 and above - destroy the Reapers, but unable to save Anderson from the illusory man, you will see a clip where Shepard is alive How to increase the rating of galactic readiness One way to increase your military power by increasing your galactic readiness rating. The galactic readiness rating is only raised by playing Galaxy at War multiplayer games (which require an online pass) or playing a couple of games for iPhone and iPad. These apps are called Infiltrator and Data Pad. Raising the galactic readiness rating simply allows you to apply more of your military power to effective military power. Not playing a multiplayer game leaves your readiness rating at 50%, meaning that the 5,000 military strength score is reduced to 2,500. If you play multiplayer games and increase your readiness rating to 100%, then you will get the full 5000 points of military power. Note that you don't need to worry about this ranking if you don't want to, as you can increase your military power by collecting military assets in one player, however you will need about 8,000 military strength, since not playing online games will take your effective rating down to 50%. Howto Increase military power military power rises in several different ways: In one player, military power is raised primarily by obtaining military assets. There is a limited amount of military assets in the game, but there should be enough in the game to see the best end. You'll need 8,000 military forces without playing online though, so it's going to be difficult. Another way to raise your military power is by playing a galaxy-war multiplayer game. Playing Galaxy at War boosts your galactic readiness rating, which in turn increases your military power. This will allow you to see the best endings without having to so many military assets in one player. There are also some iPhone and iPad apps that will help boost your galactic readiness rating. One is called Data Pad and the other is called Infiltrator. Obviously, you need to sync your EA account to apply your ratings. It's important to note that if you're not playing any multiplayer games, your readiness rating remains at 50%, that is, how much of your military ranking is used to calculate your effective military rating. For example, if you have 5,000 military rankings but your readiness rating is only 50%, it reduces your effective military rating to 2,500. In short, you probably want to play some online in order to see the best endings effectively. How to import a character from Mass Effect 2 To import a character is enough to choose a new game from the main menu. On the next screen, the lower option will be importing the ME2 character. Once you choose this option, it will search for saved games on the hard drive and allow you to choose which character to import. Character Import Bonuses Same, as in the previous game, you get quite a few bonuses to import characters from Mass Effect 2 to Mass Effect 3 for PC, PS3 and Xbox 360. When you import a character from Mass Effect 2, you save the look you created for them, your level, and the basic decisions you made in previous games. Levels of your team members will also be saved. You will also be given the proper number of points to spend on your abilities when you start the game. The main upgrade ship you purchased for the Normandy SR-2 will be there as well, but there will be no research update. Unfortunately, your credits and resources received in the previous game will be lost as well. Unlock Chakram Launcher and Reckoner Knight Armor To unlock Chakram Launcher and REckoner Knight Armor in Mass Effect 3, you just need to download and play in the kingdom of Amalur: Reckoning demo. The Knight's Armor Reckoner enhances close battle quarters, and increases some weapons strength as well. The Chakram launcher is, in fact, an explosive disk launcher. Unlock Battlefield 3 Soldier To unlock Battlefield 3 Soldiers in Mass Effect 3, you just need to purchase a Battlefield 3 Seasonal Pass and link it to the same EA account you use to play Mass Effect 3. You don't have Battlefield 3? And why not? You can buy the PC version here, the PS3 version here, and the Xbox 360 version here. Romance Options there are far more romance options in Mass Effect 3 for PC, PS3 and Xbox 360 than there were in previous games. They even added some of the same sex romance options for both men and women. A few options are only available if they were continued from the previous game though, so check out the list below to see your available options. Romance options Shepard's Men Ashley Williams Diana Alera Jack (only if sequel from Mass Effect 2) Kaidan Alenko Liara T'Soni Miranda Lawson (only if sequel from Mass Effect 2) Cortez Tali'Zor you Normandy (only if the sequel from Mass Effect 2) Romance options for Women Shepard Diana Alera Garrus Vakaryan (only if the sequel from Mass Effect 2) Kaidan Alenka Lyara T'Soni Krios Samantha Traynor's Female Shepard Relationship with Jacob Taylor can not be continued from Mass Effect 2. Unlockable Characters From Card Packs Here are the characters that you can unlock in multiplayer from buying card packages, and what a rarity group they are in. Common Weapon M-3 Predator M-4 Shuri M-8 Avenger M-23 Katana M-92 Mantis Unusual Weapon M-5 Phalanga M-9 Storm M-12 Lo M-13 Raptor M-15 Vindicator M-27 Scimitar M-29 Incisor M-96 Mattock M-97 Viper Phaeston Rare Weapon Arc Pistol Apprentice Geth Pulse Rifle Geth Pulse Shotgun Graal Spike Thrower M-6 Carnifex M-25 Hornet M-37 Falcon M-76 Revenant M-98 M-300 Claymore Ultra-Rare Weapons Black Widow Javelin Widow-11 Wraith M-77 Paladin M-99 Saber M-358 Talon Deck Here are the weapons of mods you can unlock in multiplayer, and what is a rarity group they are in. Common Weapon Mods Assault Rifle Magazine Update Assault Rifle Precision Sphere Assault Rifle Stability Demper Pistol High-caliber Pistol Sphere Gun Blazer Shotgun Smart Choke SMG Scope Sniper Rifle Spare Thermal Clip Unusual Pistol Mods Assault Rifle Assault Rifle Here's Weapon Upgrade Capacity You Can Unlock in Multiplayer , and what is a rarity group they are in. Common Capacity Update Cobra Rocket Launcher Medi-Gel Ops Survival Pack Heat Clip Rare Upgrades To Cap Cobra Rocket Launcher Update No. 1 Medi-Gel Capacity Update No. 1 Ops Survival Pack Capacity Update No. 1 Unlockable Avatar Items there are two avatar items that you can unlock in Mass Effect 3 for Xbox 3 that will make your avatar look like a famous one. N7 Helmet - Back to active service Omniblade - Kill 25 enemies with melee attack Mass Effect 3 Achievements List there are no secret achievements to unlock, but there are two bonus achievements at the bottom that come with from the ashes of the DLC package. Personal Contact (10 Points) - Changing Arms Almost There (Bronze) - Reach level 15 in multiplayer or level 50 in single-player always prepared Points) - Get Two Un-Customizable Armor Suits Referee (25 Points) - Win Political Confrontation Battle Scarred (25 Points) - Promoting the multiplayer character of the Galaxy at War or Import ME3 character Bringer War (10 points) - Chase Down Killer Bruiser (10 Points) - Kill 1 00 Enemies with Melee Attacks Combined Weapon (25 Points) - Perform any combination of 50 biotic combos or technology bursts Defender (25 points) - Reach the highest level of readiness in each theater of war Driven (5 points) - Return to active service Enlisted (5 points) - Start the character in multiplayer or customize the character in the single-player executioner (25 points) - Defeat the old enemy Explorer (15 points) - Polish three multiplayer matches or five N7 Hurricane Eye missions (10 points) - Kill the rough while it charges you the fact Finder (15 points) - Discover the monstrous origin of the opponent focused (25 points) - Evolution of any of your powers to rank 6 Giant Killer (10 points) - Defeat combine Gunsmith (25 points) - Upgrade any weapon to level 10 Hard Target (15 points) - Challenge Down Orbital Strike Hijacker (10 Points) - Hijack Atlas Fur Madness (75 Points) - Finish the game on madness without changing difficulties after leaving the ground Last Witness (25 points) - Extract of ancient technology Legend (50 points) - Mission accomplished Liberator (Bronze) - Stop Cerberus Kidnapping Long Service Medal (50 Points) , or once with a massive effect 2 Imports Lost and Found (25 points) - Sending 10 probes to get people or resources in Reaper territory Mail Slot (10 points) - Kill 10 guardians with shots to the head Front while their shields are raised by Master and Commander (50 points) - Delivering most of the Galaxy's war assets in the final conflict mobilizer (15 points) - Bring a veteran officer aboard an overload specialist (15 points) - Overload Shields 100 Enemies Paramour (25 Points) - Set or revive the romantic relationship Party Crasher (15 points) - Sabotage dreadnought Pathfinder (15 points) - Explore the lost city patriot (Bronze) - Make the final assault Peak State (25 points) - Reach level 20 in multiplayer or level 60 in single-player challenge Solver (25 points) 15 points) - Evacuation of The Pyromaniac Science Facility (15 Points) - Set 100 Enemies on Fire with The Powers to Recruit (10 Points) - Kill 250 Enemies Saboteur (15 Points) - Disable a group of Fighters Squadron Shopaholic (10 Points) - Visit the store in the single-player campaign Sky High (15 Points) - Raise 100 enemies from the ground with Soldier powers (15 points) - Kill 1000 Enemies Tour of Duty (20 Points) - Finish all multiplayer cards or all N7 missions in single-player Tourist (20 points) 5 points) - Complete one multiplayer match or Two Missions N7 Tunnel Rat (15 Points) - Survive a swarm of untouchables (10 - Escape the Reaper in the Galaxy map Unwavering (50 points) - Finish all multiplayer cards for gold or all single-player missions on The Veteran's Madness (25 25 - Kill 5,000 Enemies Well Connected (15 Points) - Send a warning across the Galaxy World Shaker (15 points) - Destroy atlas dropped from orbit Here are two bonus achievements to unlock in from the ashes of the DLC pack. Freedom Fighter (25 Points) - Find all the necessary intel to help Eden Prime colonists Prothean Expert (25 Points) - Learn more about the Protean Empire Mass Effect 3 Trophies List there aren't any secret trophies to unlock, but there are two bonus trophies at the bottom that come with the Ashes of the DLC package. Personal Contact (Bronze) - Changing Arms Almost There (Bronze) - Reach Level 15 in Multiplayer or Level 50 in One Player Always Prepared (Bronze) - Get Two Non-Customizable Armor Costumes Referee (Bronze) - Win Political Confrontation Battle-Scarred (Bronze) - Promoting multiplayer character Galaxy at War or Import ME3 Character Bringer War (Bronze) - Chase Down Killer Bruiser (Bronze) - Kill 100 Enemies With Melee Attack Combined Weapons (Silver) - Perform Any Combination of 50 Biotic Combos or Tech Bursts Defender (Bronze) - Reach the highest level of readiness in Each Theater War Driven (Bronze) - Return to Active Service Enlisted (Bronze) - Start the character in multiplayer or customize the character in the old enemy Explorer (bronze) - Defeat of the old enemy Explorer (bronze) - Complete three multiplayer matches or five missions N7 Eye Hurricane (bronze) - Kill the rough while he's charging you the fact Finder (bronze) - Discover the monstrous origin of the opponent focused (bronze) - Evolution of any of your forces rank 6 Giant Killer (Bronze) - Defeat Harvey Gunsmith (Silver) - Upgrade any weapon to level 10 Hard Target (Bronze) - Call Down Orbital Strike Hijacker (Bronze) - Hijack Atlas Fur Madness (Gold) - Finish the game on madness without changing difficulties after leaving Earth Last Witness (bronze) - Extract of ancient technology Legend (Silver) - Mission accomplished Liberator (Bronze) , or once with a massive Effect 2 Imports Lost and Found (Bronze) - Sending 10 probes to get people or resources into Reaper territory Mail Slot (bronze) - Kill 10 guardians with shots to the head in front while their shields are raised by Master and Commander (Silver) - Delivery of most of the Galaxy on War Assets in the Final Conflict Mobilizer (Bronze) - Bring a Veteran Officer aboard the N7 Elite (Platinum) - Purchase all trophies Overload Specialist (bronze) - Overload shields 100 Enemies Paramour (Bronze) - Set or Rekindle Romantic Relationship Party Crasher (Bronze) - Sabotage dreadnought Pathfinder (bronze) - Explore the lost city of Patriot (bronze) - Make the final assault Peak State (bronze) - Reach level 20 in multiplayer or level 60 in single-player challenge Solver (bronze) - Evacuate scientific Pyromania (bronze) - Set 100 enemies on fire fire - Unplug the group of fighter jets squadron Shopaholic (bronze) - Visit the store in one player campaign Sky High (bronze) - Lift 100 enemies from the ground with the powers of soldiers (bronze) - Kill 1000 enemies Tour of Duty (bronze) - Finish all multiplayer cards or all N7 missions in single-player Tourist (bronze) - Complete one multiplayer match or two mission N7 Tunnel Rat (bronze) - Survive a swarm of untouchables (bronze) - Escape The Reaper in the Galaxy Map Unwavering (Gold) - Finish all multiplayer cards for gold or all single-game missions on Madness Veteran (silver) - Kill 5000 Enemies Well Bound (Bronze) - Send a warning across the Galaxy World Shaker (bronze) - Destroy Atlas dropped from orbit Here are two bonus trophies to unlock in the ashes of the DLC pack. Freedom Fighter (Bronze) - Find all the necessary intel to help colonists Eden Prime Prothean Expert (Bronze) - Learn more about Proteas Empire Tags: Mass Effect 3Mass Effect 3 Unlockables Unlockables Unlockables

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